

# NANDHINI GOUNDER

## UX RESEARCHER

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### WORK EXPERIENCE

#### **NASA — UX Research Lead [Contract]**

Jan 2021 - Aug 2021 | Mountain View, CA

- Worked with the Ames Research Center to adapt NASA's mission planning suite, Playbook, for deep space missions
- Interviewed NASA experts, performed literature reviews on asynchronous communication environments, ran analogous simulations, and conducted speed dating research sessions to gain insights into the problem space
- Recruited participants, ran usability tests, and provided recommendations to designers
- Communicated findings to stakeholders using presentations, reports, articles, etc.

#### **Harvard University — Research Fellow [Data Privacy Lab]**

Jun 2019 - Aug 2019 | Cambridge, MA

- Implemented user-friendly interface and infrastructure for the Political Ads Library website with Python, Javascript, HTML, CSS and PostgreSQL
- Collaborated with other research fellows to integrate database containing over 3 million ads into website
- Development of website directly lead to proposal of MA House Bill No. 3921
- Website is a significant part of the curriculum for Harvard's GOV 2430 class

#### **UC Davis — Researcher [HCI & Communications Labs]**

Sep 2018 - Jun 2019 | Davis, CA

- Designed study to examine communication networks of international students, conducted literature reviews, and performed statistical analysis, including significance tests, on datasets
- Developed a web scraper with Python and constructed a dashboard with Jupyter Notebook for the United Nations to track digital development in Latin America

### EDUCATION

#### **Carnegie Mellon University, 4.2/4.0**

##### **Master's in Human-Computer Interaction**

August 2021 | Pittsburgh, PA

#### **University of California, Davis, 3.72/4.0**

##### **Bachelor's in Design & Computer Science**

June 2019 | Davis, CA

### SKILLS

#### **Research**

Semi-Structured Interviews  
Usability Testing  
Survey Design  
Contextual Inquiry  
Diary Studies  
Speed Dating  
Directed Storytelling  
Card Sorting  
A/B Testing  
User Journeys  
Affinity Mapping  
Persona Development  
Heuristic Evaluations

#### **Design**

Rapid Prototyping  
Wireframing  
Concept Sketching  
Design Thinking

#### **Tools**

Figma  
Miro  
Adobe (Photoshop, Illustrator, XD)  
Qualtrics